



Πρόγραμμα DCAC-2021

Ενημέρωση: 26/05/2021 19:40

Παρασκευή, 28 Μαΐου 2021	
10:00-10:05	Conference Opening Welcome Message from the Conference Chair, Michael Panagopoulos
10:05-12:00	Session 1: New Aesthetics - New Dimensions
12:00-14:00	Session 2: Digital Culture and Technologies
14:00-16:00	Session 3: Art, Cultural Encounters, Practices of Transformations
16:00-18:00	Session 4: Digital Culture and Video games
17:45-18:00	Welcome Addresses
18:00-19:00	Keynote Speaker George Yannakakis, Institute of Digital Games, University of Malta: Gaming the Algorithm
19:00-19:30	Open Mic and Panel Discussion
19:30-21:00	Special Session for EASTN-DC: Reflection and Heterotopia
Σάββατο, 29 Μαΐου 2021	
11:00-13:00	Session 6: Artistic Perception, Vision, Art and Technology
13:00-14:30	Session 7: Audio Challenges and Creative Applications
15:00-17:30	Session 8: Digital Culture and Education

18:00-19:30	Keynote Speaker Dan Ballin, Editor in Chief of Virtual Reality: Research, Invention, to Innovation Achieving Escape Velocity
19:30-20:30	Guest Speaker Mary Zygouri, Visual Artist and Researcher
20:30-21:00	Open Mic and Panel Discussion