



Schedule DCAC-2018

v7.2 07/06/2018 15:05

Friday, June 1st 2018				
09:30-11:00	DCAC-2018 Session 1: New Aesthetics - New Dimensions			
	Chair: Nikolaos Kanellopoulos , Ionian University, Greece			
	1.1	Complexities of form: On the implications of Spencer-Brownian logicomathematical universe to a constructivist processual aesthetics of nested space-forms and reflexive structures	Dimitris Ginosatis	Ionian University, Greece
	1.2	Dynamic Generation and Exploration of Symmetrical Textures from Real-time Camera Input on Mobile Devices	Nikitas M. Sgouros	University of Piraeus, Greece
	1.3	Digital Holography and Parametric Design in the Redefinition of the Architectural Object	Nikos Kourniatis	National Technical University of Athens, Greece
	1.4	An interactive Art Application of a Proposed Fourth Spatial Dimension Cosmological Model	Dimitrios Traperas, Nikolaos Kanellopoulos	Ionian University, Greece
	1.5	Design mechanism: A design methodology for the "construction" of urban reality.	Eirini Krasaki	National Technical University of Athens, Greece
11:00-11:30	Coffee Break			
11:30-13:00	DCAC-2018 Session 2: Digital Culture and Technologies I			
	Chair: Andreas Floros, Ionian University, Greece			
	2.1	TANGIBLE PROGRAMS	Athina Angelopoulou	National Technical University of Athens, Greece
	2.2	The Role of Recommender Systems in Cultural Heritage	George Pavlidis	Athena Research Centre, Greece
	2.3	Sound art and technology: exploring the affective intensities of embodied audibility	Andromachi Vrakatseli, Nikos Bubaris	University of the Aegean, Greece
2.4	The Soundscape of a Terrorist Attack as Materiology for Live	Theodoros Lotis	Ionian University, Greece	

		Performance and its Performative, Social and Ethical Implications		
	2.5	Immortality and resurrection of the digital self	Konstantinos Chorianopoulos	Ionian University, Greece
13:00-14:00	DCAC-2018 Keynote Speaker: Maurice Benayoun			
	Chair: Nikolaos Kanellopoulos, Ionian University, Greece			
		The Post Digital Wave: The End of the End of Art	Maurice Benayoun	University of Hong Kong
14:00-15:00	Lunch Break			
15:00-16:30	DCAC-2018 Session 3: Gamification - Augmented Reality			
	Chair: Ioannis Deliyannis, Ionian University, Greece			
	3.1	AstroSonic: an educational audio gamification approach	Emmanouel Rovithis, Andreas Floros	Ionian University, Greece
	3.2	DIY Filmmaking in Greece in the Digital Era	Yorgos Drosos	Ionian University, Greece
	3.3	Augmented reality and arts	Maria Papadopoulou, Ioannis Deliyannis	Ionian University, Greece
	3.4	Translation through the looking glass of Augmented Reality	Georgia Tsimpida	Ionian University, Greece
	3.5	Creating algorithmic audiovisual narratives through the use of Augmented Reality prints	Iro Laskari	Hellenic Open University, Greece
16:30-17:00	Coffee Break			
17:00-18:30	DCAC-2018 Session 4: Art and Technology			
	Chair: Dalila Honorato, Ionian University, Greece			
	4.1	Blockchain and Paratactic Media Works	Ebru Yetiskin	Istanbul Technical University, Turkey
	4.2	Seeing	Nina Lyons, Matt Smith	Institute of Technology, Blanchardstown, Ireland
	4.3	Cyborg art and the rise of a specific vocabulary: which are the challenges for curators in the expression of a new post-human identity?	Anastasia Terzidou, Rafaela Karagianni	six impossible wishes, creative agency for new media art, Athens, Greece
	4.4	UNIVERSAL MONSTERS - The Early Posthuman Cultural Icons	Penny Papageorgopoulou, Dimitris Charitos	National and Kapodistrian University of Athens, Greece

	4.5	Mediated self and subjectification. Selfies as a negation of alterity - Cindy Sherman, Inti Romero and massive auto-photography	Maria Argyrokastriti	Ionian University, Greece
18:00-20:15	DCAC-2018 Session 5: Digital Culture and Education I			
	Chair: Konstantinos Koskinas, Panteion University, Greece			
	5.1	Teaching electronic music principles to kindergarten-age in the digital era with Synth4kids web-application	Yannis Mygdanis	European University Cyprus
	5.2	ARTISTS: A virtual Reality cultural experience personalized artworks System: The "Children Concert" painting case study	George Trichopoulos, John Aliprantis, Markos Konstantakis, George Caridakis	University of the Aegean, Greece
	5.3	Virtuation	Konstantinos Koskinas, Maria Koletsi	Panteion University, Greece
	5.4	ORCHESTRA: An integrated ICT platform for creating rich interactive cultural experiences	Vassileios Tsetsos, Vera Kriezi, Odysseas Sekkas, Periklis Ntanassis	Mobics S.A., Music Library of Greece
	5.5	Digital artificial composers: issues of ontology, musical-aesthetic values, and cultural meanings	May Kokkidou, Zoe Dionyssiou	University of Western Macedonia, Greece Ionian University, Greece
Saturday, June 2nd 2018				
09:00-10:45	DCAC-2018 Session 6: Digital Culture and Education II			
	Chair: Agnes Papadopoulou, Ionian University, Greece			
	6.1	Art Didactics and Creative Technologies: Digital culture and new forms of students' activation	Agnes Papadopoulou, Polyxeni Kaimara, Sofia-Maria Poulimenou, Ioannis Deliyannis	Ionian University, Greece
	6.2	Transmedia Storytelling, Media Convergence and Creative Writing	Vassiliki Nanou, Polyxeni Kaimara, Agnes Papadopoulou	Ionian University, Greece
	6.3	Development of a scale for measuring the learning experience in serious games. Preliminary results	Emmanuel Fokides, Polyxeni Kaimara, Ioannis Deliyannis, Pinelopi Atsikpasi	University of the Aegean, Greece Ionian University, Greece
6.4	Can we step into the same river again? Thinking together the memory and the future of dialectical images.	Triantafyllos Tranos	Aristotle University of Thessaloniki, Greece	

	6.5	INFORMATION FATIGUE Distortion of Information, caused by Brain Confusion due to Overload (Conclusion, from Research by the Psychobioanalytical Research Working Group “έκ τῶν ὑστέρων”)	Constantinos Dimoulas, Theodora Papadimitriou, Evripidis Dimoulas, Elli Velliou, Areti Galli	Psychobioanalytical Research Working Group “έκ τῶν ὑστέρων”, Greece
	6.6	Technologically mediated participatory and performative artistic expressions as social educational tools	Spiros Papadopoulos, Maria Loukou, Avrokomi Zavitsanou	University of Thessaly, Greece

10:45-12:30

DCAC-2018 Session 7: Digital StoryTelling

Chair: Michael Meimaris, National and Kapodistrian University of Athens, Greece

	7.1	Dramatization and Digital Technology in Intergenerational Learning	Gerasimos Polymeris, Andreas Giannakouloupoulos, Konstantinos Tiligadis	Regional Directorate of P&S Education of Ionian Islands. Ionian University, Greece
	7.2	Co-authoring and user interaction in digital storytelling. A case study	Caterina Antonopoulou	University of the Aegean, Greece
	7.3	Comparative interpretation and approaches to the development of interactive tools in an Ancient Drama performance	George Petras, Panagiotis Tsagkarakis	National and Kapodistrian University of Athens, Greece
	7.4	AudioVisual Performance with Augmented Reality Mobile Device	Kweiming Tseng, Pei-Hsien Hsu	National Chiao Tung University, Taiwan
	7.5	The Artist as Facilitator - Selected Aspects of Media Aesthetic Education	Aleksandar Vejnovic	Darmstadt UAS, Germany
	7.6	Locating poetic objects: Experiencing poetry into site through walking, sound and interaction	Bill Psarras	Ionian University, Greece

12:30-12:45

Coffee Break

12:45-14:45

DCAC-2018 Guest Speakers

Chair: Michael Panagopoulos, Ionian University, Greece

		Smooth/Striated, Place/Non-Place: Spaces for Metaverse Avatars	Elif Ayiter	Sabanci University, Turkey
		Sound of Troubled Worlds = Songs for Serenity - “There are still songs to sing beyond mankind” by Paul Celan	Robertina Sebjanic	artist researcher (robertina.net), Ljubljana, Slovenia
		Referentiality: Video Book Case Study	Adnan Hadziselimovic	University of Malta
		Computational Game Designers: How Artificial Intelligence can automate and support the creation of game content	Antonios Liapis	University of Malta

14:45-15:30

Lunch Break

15:30-17:15

DCAC-2018 Session 8: Digital Culture and Technologies II

Chair: Andreas Giannakoulopoulos, Ionian University, Greece

8.1	The digital artist as the creator of potential space and time heterogeneities	Mirsini Vounatsou, Stelios Dexis	University of West Attica, Greece
8.2	Blockchain Technology and Digital Arts	Marina Markellou	NCSR Demokritos, Greece
8.3	Games of Chance via the Internet; online gambling as a commercial pursuit in need of appropriate regulation	Ioanna Alexopoulou	University of Peloponnese, Greece
8.4	LITERALLY UN-LOCK AND SPEED-UP YOUR CONTAINERISED DEVELOPMENT ON EMBEDDED DEVICES by example of a standalone gadget with orientation sensors sending Open Sound Control	Martin Carlé	PEARL, Greece
8.5	Examining the use of Augmented Reality and computer vision technologies in digital artworks, the case of: "PoNR/ANOMIE"	Panagiotis Triantafyllidis, Fotios Stergiou	plastik, Greece
8.6	Smartphones: Tools of contemporary artistic expression. An experiential approach through the artwork of Christos Kalaitzoglou & Loukas Ziaras (LOOX)	Loukas Ziaras, Christos Kalaitzoglou	LOOX, Greece